0 1

The algorithm in **Figure 2** is a sorting algorithm.

- Array indexing starts at 0.
- Line numbers are included but are not part of the algorithm.

Figure 2

```
1
    arr \leftarrow [4, 1, 6]
2
    sorted ← false
3
    WHILE sorted = false
        sorted ← true
4
5
        i ← 0
        WHILE i < 2
6
7
            IF arr[i+1] < arr[i] THEN</pre>
8
               t \leftarrow arr[i]
               arr[i] \leftarrow arr[i+1]
9
               arr[i+1] ← t
10
                sorted ← false
11
12
            ENDIF
13
            i ← i + 1
14
        ENDWHILE
15
    ENDWHILE
```

0 1 . 1 State the data type of the variable sorted in the algorithm shown in Figure 2.

[1 mark]

0 1 . 2 The identifier sorted is used in the algorithm shown in Figure 2.

Explain why this is a better choice than using the identifier s.

[2 marks]

0 1 . 3	Shade one lozenge to show which of the following contains the false st about the algorithm in Figure 2 .			
		[1 mark]		
	A The algorithm uses a named constant	0		
	B The algorithm uses indefinite iteration	0		
	C The algorithm uses nested iteration	0		

0 1 . Complete the trace table for the algorithm shown in **Figure 2**. Some values have already been entered.

[6 marks]

	arr		sorted	i	+
[0]	[1]	[2]	sorted	Τ	t
4	1	6	false		

0 1 . 5	Fill in the valu algorithm ope							
	7	3	4	1	2	8	5	6
	1	2	3	4	5	6	7	8
0 1 . 6	State one advalgorithm in F		of the m	erge sort	algorithm	compare	d to the s	orting [1 mark]
0 1 . 7	A programme subroutine. Liithe subroutine	ne 1 was						
	State two reason a subroutine.	sons wh	y the pro	ogramme	r decided	to implem	ent the a	lgorithm as
	Reason 1:							
	Reason 2:							

	Figure 6		
	[8, 4, 1,	5]	
Circle the algorithm you have	chosen:		
Bubble sort		Merge sort	
Steps:			[4 ma

- **6 3 Figure 13** shows an algorithm represented in pseudo-code. A developer wants to check the algorithm works correctly.
 - Line numbers are included but are not part of the algorithm.

Figure 13

```
1
    arr[0] ← 'c'
2
    arr[1] ← 'b'
3
    arr[2] ← 'a'
4
    FOR i ← 0 TO 1
5
       FOR j ← 0 TO 1
          IF arr[j + 1] < arr[j] THEN
6
7
             arr[j] \leftarrow arr[j + 1]
8
             arr[j + 1] \leftarrow temp
9
10
          ENDIF
11
       ENDFOR
12
    ENDFOR
```

0	3].	1	Complete the trace table for the algorithm shown	n in Figure 13 .
_	_	J - I	_		

Some values have already been entered. You may not need to use all the rows in the table.

[6 marks]

arr			i	j	temp
[0]	[1]	[2]			_
С	b	а			

0 3.2	State the purpose of the algorithm.	[1 mark

0 3 . 3 Figure 13 has been included again below.

Figure 13

```
1
    arr[0] ← 'c'
2
    arr[1] ← 'b'
3
    arr[2] ← 'a'
     FOR i \leftarrow 0 TO 1
        FOR j \leftarrow 0 TO 1
5
            IF arr[j + 1] < arr[j] THEN
                temp ← arr[j]
7
                arr[j] \leftarrow arr[j + 1]
8
9
                arr[j + 1] \leftarrow temp
10
            ENDIF
11
        ENDFOR
12
    ENDFOR
```

An earlier attempt at writing the algorithm in **Figure 13** had different code for **lines 4** and **5**.

Lines 4 and **5** of the pseudo-code were:

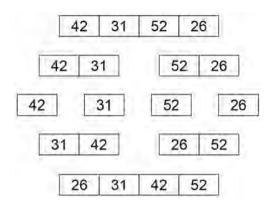
```
FOR i ← 0 TO 2
FOR j ← 0 TO 2
```

Explain why the algorithm did not work when the value 2 was used instead of the value 1 on these two lines.

			[1 n			

0 4 Figure 7 shows a merge sort being carried out on a list.

Figure 7



Explain now the merge sort algorithm works.	[4 mark		

^	_
	~
·	

Fill in the blank arrays to show the steps involved in applying the bubble sort algorithm to the array [3, 5, 1, 4, 2]. You only need to show the missing steps where a change is applied to the array.

[5 marks]

3	5	1	4	2
1	2	3	4	5